| I LHK | I |
|-----------|---|
| 2024 | Postdoctoral Fellow in East Asian Cinema and Media Studies University of Idaho, The Habib Institute for Asian Studies |
| | Design and teach courses on Japanese anime and video games. Assist with the Institute's administrative and outreach functions. |
| ВК | |
| June 2024 | University of California, Santa Cruz Ph.D. in Film and Digital Media with Designated Emphasis in Computational Media |
| | The Giant Woman at the End of the World: Japan's Post-Postwar Sublime Melancholia in Popular Media |
| | Committee: Soraya Murray (chair), Yiman Wang, Noriko Aso, Nathan Altice, and Michael M. Chemers |
| May 2017 | Georgetown University M.A. in Communication Culture & Technology (Awarded with Distinction) |
| | Master Thesis Televised Feminism and Consumable Solutions: Japanese Feminism Through the Lens of Female-Oriented Workplace Dramas |
| | Committee: Michael Macovski (chair), Haru Yamada, Anne Imamura |
| May 2014 | The George Washington University B.A. in Psychology and Japanese Literature and Language |
| D " | DE CE |

Cultural Studies, Visual Studies, Critical Theory, Gender & Queer Theory, Asian and Asian American Studies, Media Studies, Game Studies, Japanese Popular Culture

Journal Articles Forthcoming

Braun, Laijana, Mirek Stolee, Yasheng She, and Devi Acharya.

PAIDIA:

| Monsters, Magic, Mediality - The Tabletop Role-Playing Game as |
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theories into their research projects.

Teaching Assistant

Film Authors: Female Filmmakers | Fall 2021

Dept. Film and Digital Media, University of California, Santa Cruz, taught by Dr. Shelley Stamps

Film, Video, and Gender | Spring 2021

Dept. Film and Digital Media, University of California, Santa Cruz, taught by Dr. Topiary Landberg

A History of Animation | Winter 2021

Dept. Film and Digital Media, University of California, Santa Cruz, taught by Dr. Susana Ruiz

Understanding Media | Fall 2020

Dept. Film and Digital Media, University of California, Santa Cruz, taught by Dr. Jamie Lyons

Visual Culture and Technology: History of New Media | Summer 2020

Dept. Film and Digital Media, University of California, Santa Cruz, taught by Dr. Chris Kerich

L EK K G L E

Program Coordinator Arts Professional Pathways,

Digital Games Research Association (DiGRA)
Sevilla, Spain, June 19 23
Finding the Post-Postwar Japan in Death Stranding's Sublime Ruins

2019 Anime Expo Academic Symposium Los Angeles, CA, US, July 4-7 Feminist Recontextualization of Nostalgia in Lupin the Third: The Woman Called Mine Fujiko 2019 International Communication Association (ICA) Washington, DC, US, May 24 - 28 Fetishized Innocence and Sexualized Healing: Consumption of Innocence in Japanese Idol Culture 2019 Games + Communication Ante-Conference Washington, DC, US, May 23 Methods of Power Æ 2024 Arts Professional Pathways: Find YOUR Path! 2024 UC Santa Cruz, May 8 Presenter 2024 Art of Change" Immersion Event San Mateo, CA, May 5 Presenter 2024 Alok Vaid-Menon in Person Comedy Performance & Panel Discussion UC Santa Cruz, April 9 Development 2023 Arts & Activism: A Conversation with Shepard Fairey, Frank Abe, and Andrew Aydin Online, May 22 Programming, production, and moderation A Conversation with *POSE* Co-Creator Steven Canals: 2023 Redefining Diversity through Creative Interventions UC Santa Cruz, May 19 Programming and production 2023 A Conversation with Award-winning Pixar Editor Kevin Nolting & Disney Historian Don Peri: Directing and Editing Feelings UC Santa Cruz, May 10 Programming and production